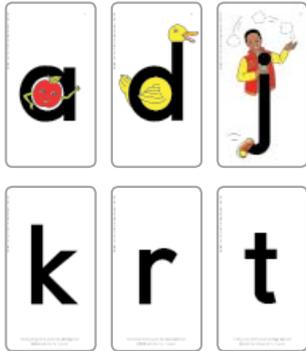


# Games For Learning and Practicing Letterlander Names and Sounds



## Hide and Seek (1D)

**Skill:** Letter Sound Accuracy

**Objective:** Give the sound in response to the plain letter.

**Materials:** Several PCCs introduced previously.

**Preparation:** Place the PCCs plain letter side up.

### Procedure

**Teacher:** We are going to play Hide and Seek with some Letterlanders. They are hiding so all we can see is their plain letters, but if we touch one and say the sound, the Letterlander will come out from hiding.

**Child 1:** Point to a plain letter and say just the sound. Turn over the PCC to show the Letterlander and have all say the name and sound (e.g., "Talking Tess, /t./").

**Other children take turns.**

NOTE: The activities on pages 13-14 are adapted from Letterland *Step-by-Step Kindergarten Teacher's Guide* (2008).



## Beginning Sound Pictures

**Materials:** *Beginning Sound Pictures* – 5 for the sound being taught, 2 that begin with contrasting sounds; a card with a large question mark on it

- Like in the previous activity, you will want to focus on beginning sounds rather than letters.
- Display a *Picture Code Card (PCC)* for the letter you wish to focus on (e.g. Golden Girl).
- Say the Letterlander's name with the children and use Rubber-Band-Stretching to 'catch' the beginning sound.
- Tell the children that you have some pictures that are Golden Girls favorites but they have gotten mixed up with some others that do not belong to Golden Girl.
- Show the cards one at a time and have children name them. Rubber-Band-Stretch the word if need and have the children decide if this one belongs to the Letterlander.
- Put the pictures that belong to Golden Girl with her PCC. Place cards which are not hers with the large question mark. Tell children this means that they don't belong to Golden Girl and that we have a question as to who they belong to.
- Each time you and the children select a new picture for Golden Girl go back and name the pictures already displayed with her emphasizing the beginning sound.

# Games For Learning and Practicing Letterlander Names and Sounds

## I Spy a Letterlander

**Skill:** Practicing Letterlander Names (Accuracy)

Before playing this game you may want to practice the character names you will be using with the children. (As soon as children are confident of a few Letterlanders' names, move to practicing sounds with those letters.)

**Objective:** Say the Letterlander name in response to its picture.

**Materials:** Several *Picture Code Cards (PCCs)* introduced so far.

**Preparation:** Distribute one *PCC* to each child. They hold them so that the other children can see the picture side.

**Procedure**

**First child:** "I am Annie Apple and (*pointing to Clever Cat*) I spy Clever Cat."

**Second child:** "I am Clever Cat and I spy Firefighter Fred."

(After everyone has a few turns, exchange cards and play again.)



## Sounds Trick Game (1C)

**Skill:** Using Letterlander Name to Get the Letter Sound (Accuracy)

**Objective:** Extract the sound from the Letterlander name using the Sounds Trick.

**Materials:** Up to 8 *PCCs* that have been introduced so far.

**Preparation:** Select *PCCs*, some whose sounds are known and some unknown to children in the group.

**Procedure**

**Teacher:** (Lay a card on the table: e.g., Noisy Nick. Guide students in Rubber-Band-Stretching the name. **Nnnoisssyyy Nnniick**. Have children repeat as they m

**Children:** "Nnnoisssyyy Nnniick"

**Teacher and Children:** Begin to say it again but stop on the first sound. Move your hands back and forth slightly as you say the initial sound, /**nnn**/ /**nnn**/.

Let individual students 'be the teacher' by leading the group in stretching a character name and isolating the initial sound. Each time the whole group repeats what the individual has demonstrated.

**Variation:** Lay several *PCCs* picture side up on the table. Say an initial sound such as /**sssss**/. Have children repeat /**sssss**/. Then say, Whose name are we getting ready to say? Everyone starts the sound again and continues with the whole name, Ssssssammy Ssssnake. For Letterlanders that begin with stop sounds b, c, d, g, j, k, p, qu, t, say the sound quickly three times, e.g., /**b**/ /**b**/ /**b**/, **Whose name are we getting ready to say?**

